STRANGER THINGS QUIZ!!!

START QUIZ

STRANGER THINGS

▶ Run

```javascript
1  onEvent("btnStart", "click", function( ) {
2    setProperty("btnStart","text-color",rgb(255,0,0));
3    console.log("btnStart clicked!");
4    setScreen("scrPowers");
5
6  });
7  onEvent("imgEleven", "click", function( ) {
8    console.log("imgEleven clicked!");
9    setScreen("scrVecna");
10 });
11 onEvent("imgMax", "click", function( ) {
12   console.log("imgMax clicked!");
13   setScreen("scrTryAgain");
14 });
15 onEvent("imgWill", "click", function( ) {
16   setProperty("imgWill","hidden",true);
17   console.log("imgWill clicked!");
18   setScreen("scrTryAgain");
19 });
20 onEvent("imgmike", "click", function( ) {
21   console.log("imgmike clicked!");
22   setScreen("scrTryAgain");
23 });
```

scrPizza ⌄

WHO WORKS AT
SURFER BOYS PIZZA?

Dustin          Argyle

Steve           Mike

▶ Run

```
24 ▾ onEvent("imgVecna", "click", function( ) {
25     console.log("imgVecna clicked!");
26     setScreen("scrPizza");
27   });
28 ▾ onEvent("imgElle", "click", function( ) {
29     console.log("imgElle clicked!");
30     setScreen("scrTryAgain");
31   });
32 ▾ onEvent("imgmax", "click", function( ) {
33     console.log("imgmax clicked!");
34     setScreen("scrTryAgain");
35   });
36 ▾ onEvent("imgEight", "click", function( ) {
37     console.log("imgEight clicked!");
38     setScreen("scrTryAgain");
39   });
40 ▾ onEvent("imgArgyle", "click", function( ) {
41     console.log("imgArgyle clicked!");
42     setScreen("scrExpert");
43   });
44 ▾ onEvent("imgDustin", "click", function( ) {
45     console.log("imgDustin clicked!");
46     setScreen("scrTryAgain");
```

YOU LOSE!!!!!

Try Again
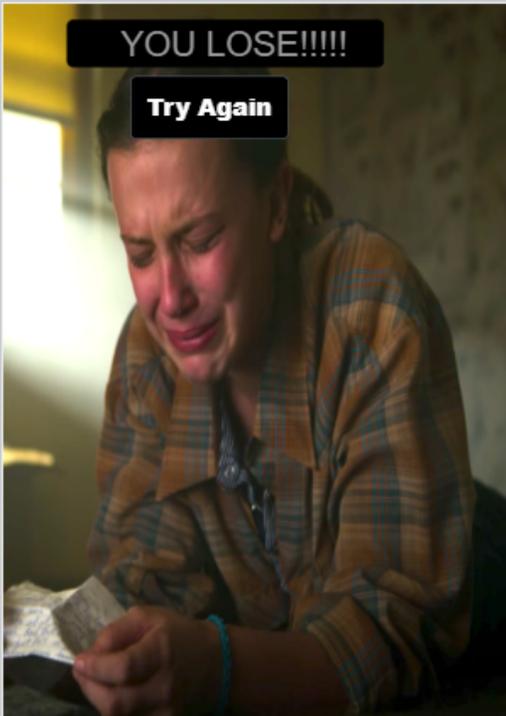
Run

```
43   });
44 ▾ onEvent("imgDustin", "click", function( ) {
45     console.log("imgDustin clicked!");
46     setScreen("scrTryAgain");
47   });
48 ▾ onEvent("imgSteve", "click", function( ) {
49     console.log("imgSteve clicked!");
50     setScreen("scrTryAgain");
51   });
52 ▾ onEvent("imgMike", "click", function( ) {
53     console.log("imgMike clicked!");
54     setScreen("scrTryAgain");
55   });
56 ▾ onEvent("btnPlayAgain", "click", function( ) {
57     console.log("btnPlayAgain clicked!");
58     setScreen("scrHome");
59   });
60 ▾ onEvent("btnTryAgain", "click", function( ) {
61     setProperty("btnTryAgain","text-color","blue");
62     console.log("btnTryAgain clicked!");
63     setScreen("scrHome");
64   });
65
```

scnhome

seven kings of hell

start

▶ Run

```
1 ▾ onEvent("btn.start", "click", function ( ) {
2      setScreen("scnmenu");
3  });
4 ▾ onEvent("btnhome", "click", function ( ) {
5      setScreen('scnhome');
6  });
7 ▾ onEvent("inggluteny", "click", function ( ) {
8      setScreen('scrgluttony');
9  });
10 ▾ onEvent("btn.menuG", "click", function ( ) {
11     setScreen('scnmenu');
12 });
13 ▾ onEvent("imgprid", "click", function ( ) {
14     setScreen('scrprid');
15 });
16 ▾ onEvent("btn.menuP", "click", function ( ) {
17     setScreen('scnmenu');
18 });
19 ▾ onEvent("imgwrath", "click", function ( ) {
20     setScreen('scrwrath');
21 });
```

scnmenu

choose one if you dare

home

▶ Run
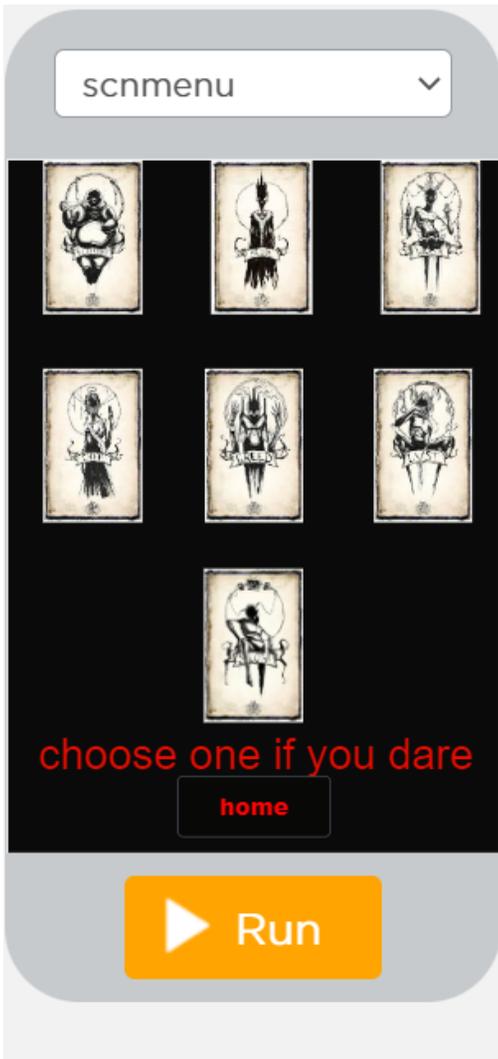
```
22 ▾ onEvent("btn.men", "click", function ( ) {
23      setScreen('scnmenu');
24   });
25 ▾ onEvent("imgenvy", "click", function ( ) {
26      setScreen('screnvy');
27   });
28 ▾ onEvent("btn.menuE", "click", function ( ) {
29      setScreen('scnmenu');
30   });
31 ▾ onEvent("imggreed", "click", function ( ) {
32      setScreen('scrgreed');
33   });
34 ▾ onEvent("btn.menuGR", "click", function ( ) {
35      setScreen('scnmenu');
36   });
37 ▾ onEvent("imglust", "click", function ( ) {
38      setScreen('scnlust');
39   });
40 ▾ onEvent("ingsloth", "click", function ( ) {
41      setScreen('scrsloth');
42   });
```

screnvy

x: 318, y: 112
id: screnvy
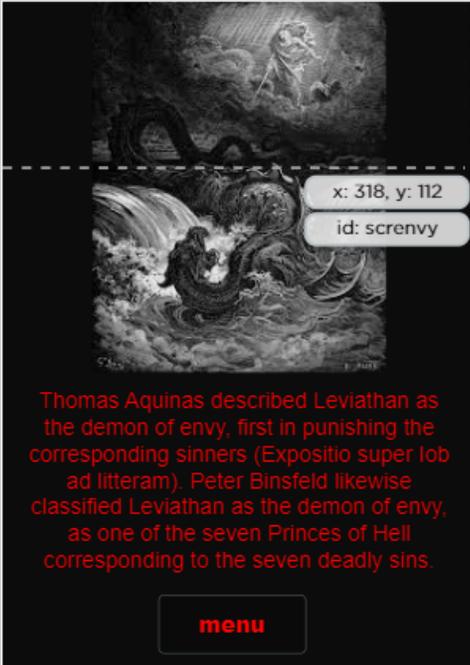
Thomas Aquinas described Leviathan as the demon of envy, first in punishing the corresponding sinners (Expositio super Iob ad litteram). Peter Binsfeld likewise classified Leviathan as the demon of envy, as one of the seven Princes of Hell corresponding to the seven deadly sins.

menu

▶ Run

```
35      setScreen('scnmenu');
36   });
37 ▾ onEvent("imglust", "click", function( ) {
38      setScreen('scnlust');
39   });
40 ▾ onEvent("ingsloth", "click", function( ) {
41      setScreen('scrsloth');
42   });
43 ▾ onEvent("btn.menuS", "click", function( ) {
44      setScreen('scnmenu');
45   });
46 ▾ onEvent("btn.menu", "click", function( ) {
47      setScreen('scnmenu');
48   });
49 ▾ onEvent("scnhome", "click", function( ) {
50   setProperty("tbchooseone", "text-color",'white');
51   });
52 ▾ onEvent("btn.menuG", "click", function( ) {
53   setProperty("inggluteny", "hidden",true);
54   });
55 ▾ onEvent("screnvy", "click", function( ) {
56   setProperty("imgenvy", "hidden",true);
57   });
```

scrMenu

🌸K-drama quiz🌸

If you like k drama you can click "Start"

If not you can click "Exit"

**Start**

**Exit**

▶ Run
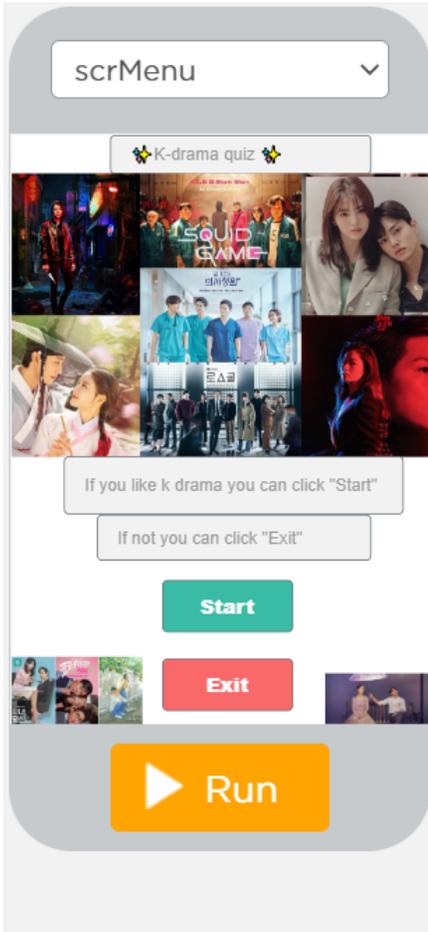
```
1 ▾ onEvent("buttonStart", "click", function( ) {
2      setScreen("scrchoose");
3      console.log("buttonStart clicked!");
4  });
5
6 ▾ onEvent("buttonExit", "click", function( ) {
7      setScreen("scrExit");
8      console.log("buttonExit clicked!");
9  });
10
11 ▾ onEvent("buttonromance", "click", function( ) {
12      setScreen("scrRomance");
13      setProperty("buttonromance", "background-color" ,"blue");
14
15      console.log("buttonromance clicked!");
16
17  });
18
19 ▾ onEvent("buttonsci-fi", "click", function( ) {
20    setScreen("scrSci-fi");
21  setProperty("buttonsci-fi", "background-color", "green");
22  console.log("buttonsci-fi clicked!");
```

**App preview screen:**

scrchoose

Great! Glad you like it too, what's your favorite genre

What's your favorite genre

Romance    Sci-fi

Comedy    Action

▶ Run
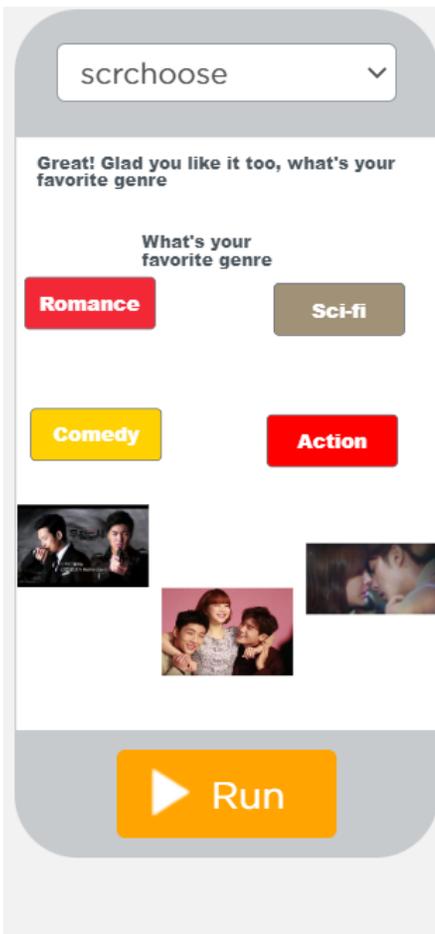
```
25
26 ▾ onEvent("buttoncomedy", "click", function( ) {
27     setScreen("scrComedy");
28     setProperty("buttoncomedy", "background-color", "red");
29     console.log("buttoncomedy clicked!");
30
31 });
32
33 ▾ onEvent("buttonaction", "click", function( ) {
34     setScreen("scrAction");
35     console.log("buttonaction clicked!");
36 });
37
38 ▾ onEvent("buttonback", "click", function( ) {
39     setScreen("scrchoose");
40     console.log("buttonback clicked!");
41 });
42
43 ▾ onEvent("buttonbac", "click", function( ) {
44     setScreen("scrchoose");
45     console.log("buttonbac clicked!");
46 });
```

## scrAction

**OOO Action! Nice, I Like the action packed one's their so interesting**

If you wish to continue press "Back"

**Back**    **Exit**

▶ Run

```
47
48 ▾ onEvent("buttonba", "click", function ( ) {
49     setScreen("scrchoose");
50     console.log("buttonba clicked!");
51 });
52
53 ▾ onEvent("buttonbacki", "click", function ( ) {
54     setScreen("scrchoose");
55     console.log("buttonbacki clicked!");
56 });
57
58 ▾ onEvent("buttonexit", "click", function ( ) {
59     setScreen("scrExit");
60     console.log("buttonexit clicked!");
61 });
62
63 ▾ onEvent("buttonexi", "click", function ( ) {
64     setScreen("scrExit");
65     console.log("buttonexi clicked!");
66 });
```

Music Player

Reset
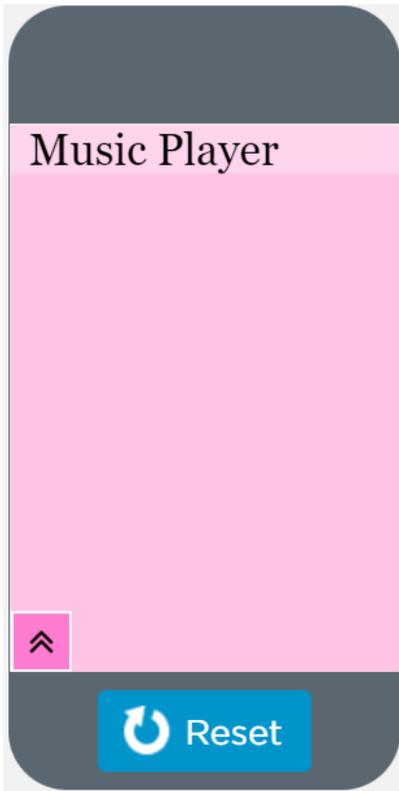
```
1   // Show the controls when the user clicks the up button
2   onEvent("upButton", "click", function( ) {
3     console.log("Showing controls");
4     setProperty("downButton", "hidden", false);
5     setProperty("playButton", "hidden", false);
6     setProperty("stopButton", "hidden", false);
7   });
8     // Hide the controls
9     onEvent("downButton", "click", function( ) {
10      setProperty("downButton", "hidden", true);
11      setProperty("playButton", "hidden", true);
12      setProperty("stopButton", "hidden", true);
13      console.log("Hiding controls");
14    });
15
16    // Play the music
17    onEvent("playButton", "click", function( ) {
18      playSound("sound://category_loops/vibrant_game_musical_harping_movement_
19      console.log("Playing song");
20    });
```

Free Money App

$275

+$5    +$20

⟳ Reset

Finish

```
1    // Create and initialize variables
2    var dollars = 0;
3
4    // When the button is clicked, increase
5    // the value of dollars by 5. Update the
6    // text on the screen.
7 ▾  onEvent("addFiveButton", "click", function() {
8        dollars = dollars + 5;
9        setProperty("dollarsLabel","text","$"+dollars);
10       playSound("sound://category_digital/ring_1.mp3");
11   });
12
13   // When the button is clicked, increase
14   // the value of dollars by 20. Update the
15   // text on the screen.
16 ▾ onEvent("addTwentyButton","click",function(){
17       // Add code here to make the +$20 button work
18     dollars = dollars + 20;
19       setProperty("dollarsLabel","text","$"+dollars);
20       playSound("sound://category_digital/ring_2.mp3");
21   });
```

Feed the cats
Clean the litter
Walk the dog

Wash the car

**Remind!**

⟳ Reset

Finish
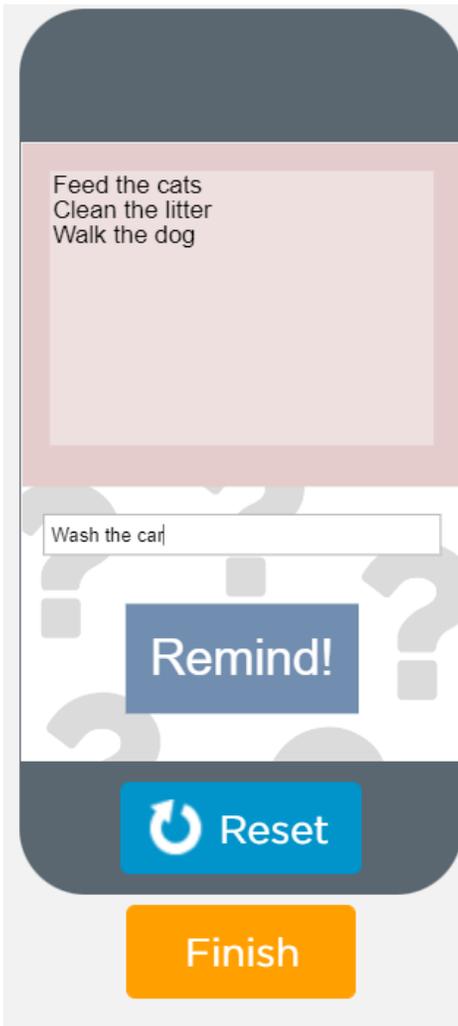
```
1   // Create and assign variables
2   // Feel free to change the reminder
3   var allReminders = "Feed the cats";
4   var newReminder;
5
6   // Put the first reminder on the screen
7   setProperty("reminderText", "text", allReminders);
8
9   // When the button is clicked, add the new reminder
10  // to the screen on a new line. The reminder
11  // input box should be cleared out for the next
12  // reminder.
13  onEvent("reminderButton", "click", function() {
14    newReminder = getText("reminderInput");
15    allReminders = allReminders + "\n" + newReminder;
16    setProperty("reminderInput","text","");
17    setProperty("reminderText", "text", allReminders);
18
19
20
21
22
23  });
```